



Workshop

Angular Subjects

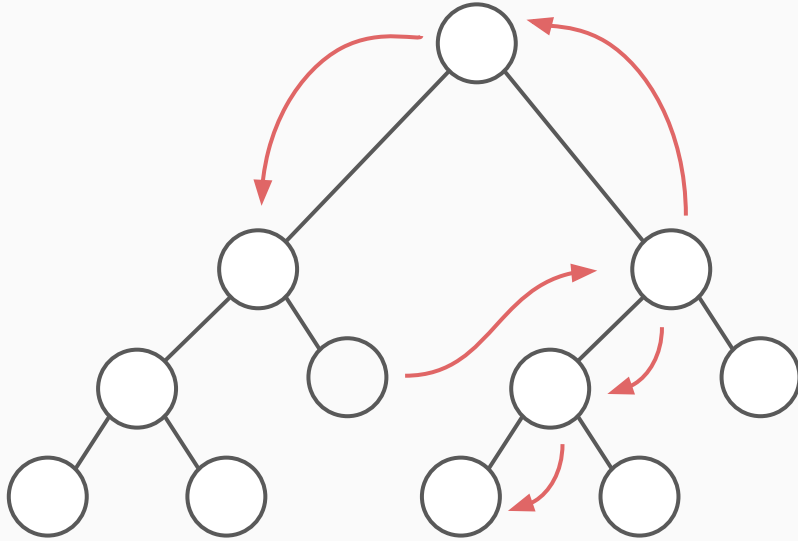
Angular Subjects

Helps to manage the state of your application

Why?

- Unidirectional data flow
- Predictable state changes and rendering
- Helping you application to be more “reactive”

Why?



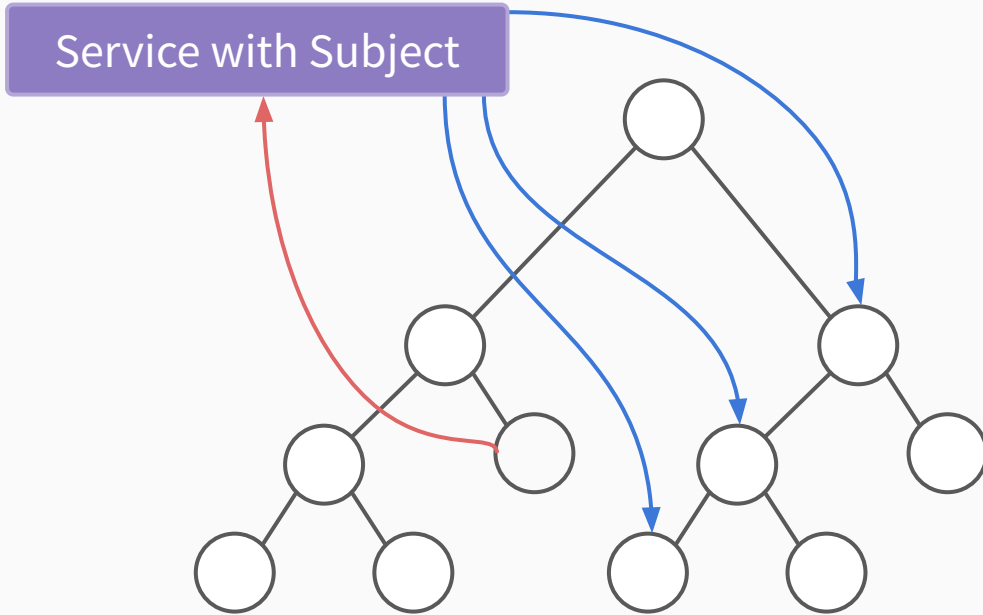
This is how we
manage state at the
moment:

@Input()
@Output()

State management with Subjects

- Subjects are Observables but also Observers themselves
- Components can subscribe to Subjects
- Subjects **can emit data** too

State management with Subjects



Everything is
dispatched from
and to **one global
store**

Creating a Subject

<code>

```
let subject = new Subject<string>();
```

```
// We subscribe to the subject  
subject.subscribe((data) => {  
  console.log(`Hello ${data}`)  
});
```

```
subject.next('Angular');  
// Hello Angular
```


Task

**Create a HeaderService with a
Subject**



Subjects are multicast

<code>

```
let subject = new Subject<string>();
subject.subscribe((data) => {
  console.log(`Subscriber 1 received ${data}`);
});

subject.subscribe((data) => {
  console.log(`Subscriber 2 received ${data}`);
});

subject.next(`Hello Angular`);

// Subscriber 1 received Hello Angular
// Subscriber 2 received Hello Angular
```

Don't expose Subjects directly !!!

- Subscribers will be able to “mess up” with your Subjects
- Return an Observable:

```
private Subject<string> subject = new Subject<>();  
  
observable$ = this.subject.asObservable();
```

Task

Change Headertitle on Navigation



Using Subjects to unsubscribe

- We need to unsubscribe of all Subscriptions (otherwise we might get memory leaks)
- But that can get really messy:

```
subscription1 = observable1$.subscribe((data) => {});  
subscription2 = observable2$.subscribe((data) => {});  
subscription3 = observable3$.subscribe((data) => {});  
subscription4 = observable4$.subscribe((data) => {});
```

```
//ngOnDestroy:  
subscription1.unsubscribe()  
subscription2.unsubscribe()  
subscription3.unsubscribe()  
subscription4.unsubscribe()
```

Using Subjects to unsubscribe

<code>

```
let destroy$ = new Subject<boolean>();

this.apiService.getObservable().pipe(
  takeUntil(this.destroy$)
)
.subscribe((data) => {
  ...
});

ngOnDestroy() {
  this.destroy$.next(true)
}
```

Task

Use `takeUntil()`-Pattern



Other Subjects?

- A simple subject is not keeping the state
- Subscribers of subjects after value was emitted are not getting it

BehaviourSubject

- BehaviourSubject always stores the last emitted Value
- It needs a default Value to

```
private behaviourSubject = new BehaviourSubject<string>('default');
```

ReplaySubject

- ReplaySubjects always stores the last emitted Values
- It needs the amount of Values it should store

```
private replaySubject = new ReplaySubject<string>(11);
```